

Stockton University



Team Composition

1. Any combination of two people can play together on a team. Two players must be present to start a game. Teams are restricted to a maximum of two players.

Ground Rules

Set-Up: The Kans will be set-up 35-feet apart from each other. Teammates will stand on opposite ends so that they are not standing next to each other at the same goal.

Format: Single elimination. Each match shall be played to 21 points. Once a team scores 21, the team with the lower score will have one chance to reach 21 points and tie the game. If the losing team fails to do so, the other team will win. Teams do not need to land exactly on 21 points.

First Throw: Similar to a coin flip, teams shall flip the disc to determine who shall throw first.

Self-Officiated: Matches will be self-officiated. All participants are expected to know the rules of the sport. Tournament official will have final ruling authority.

Scoring: Teams can earn 1, 2, 3 or win instantly with each legal throw. The point criteria are as follows:

- One point if a player's throw is deflected by his/her teammate and hits the Kan.
- Two points if the disc is thrown and hits the Kan without deflection.
- Three points if a player's throw is deflected by his/her teammate directly into the Kan.
- A player instantly wins the game if he/she throws the disc into the slot of the Kan or if the disc sinks directly into the Kan.

Tie Breaker: If both teams reach 21 a tie-breaker game will be played to 11.

Legal Throw: Each player must stand behind the Kan for a throw to be legal.

Deflections: Deflections must be instantaneous and shall not involve grasping or palming of the disc.